

SUITE

I

Morgenstimmung

Le matin — Morning-mood

Allegretto pastorale $\text{♩} = 60$

Edvard Grieg (1843-1907)

Op. 46

Op. 40

Flauti

Oboi

Clarinetti in A

Fagotti

4 Corni in E

Trombe in E

Timpani in C

Violini I

Violini II

Viole

Violoncelli

Bassi

Allegretto pastorale

divisi

pp

divisi

pp

mf

divisi

pp

Åses Tod

La mort d'Åse — The death of Åse

Andante doloroso ♩ = 50

Violini I
(con sordini)Violini II
(con sordini)Viole
(con sordini)Violoncelli
(con sordini)

Bassi

First system of the musical score. It consists of five staves for Violini I, Violini II, Viole, Violoncelli, and Bassi. The tempo is Andante doloroso (♩ = 50). The key signature has two sharps (F# and C#). The first staff (Violini I) starts with a piano (p) dynamic. The second staff (Violini II) also starts with p. The third staff (Viole) starts with p. The fourth staff (Violoncelli) starts with p. The fifth staff (Bassi) starts with p. The system concludes with a piano (pp) dynamic across all staves.

Second system of the musical score. It continues the five staves. The first staff (Violini I) has dynamics p, p cresc., p < fz, f, and ff. The second staff (Violini II) has dynamics p, p cresc., p < fz, f, and ff. The third staff (Viole) has dynamics p, p cresc., p < fz, f, and ff. The fourth staff (Violoncelli) has dynamics p, p cresc., p < fz, f, and ff. The fifth staff (Bassi) has dynamics p, p cresc., p < fz, f, and ff. The system concludes with a fortissimo (ff) dynamic across all staves. The word "divisi" is written above the first staff, and "divisi a 3." is written above the fourth staff.

IV

In der Halle des Bergkönigs

Dans la halle du roi de montagne — In the hall of the mountain-king

Alla marcia e molto marcato $\text{♩} = 138$

Flauto piccolo
Flauti grandi I e II
Oboi
Clarineti in A
Fagotti
(NB.)
4 Corni in E
2 Trombe in E
Timpani in
2 Tromboni Tenori
Trombone Basso
Tuba
Gran Cassa
Piatti
Alla marcia e molto marcato
Violini I
(senza sordini)
Violini II
(senza sordini)
Viole
(senza sordini)
Violoncelli
Bassi